



NCS CASCADE 980

The new fan-deck with a selection of 980 NCS-colours out of the range of the complete range of the 1 950 standard NCS-colours. 137 of the 200 new colours (introduced in 2004) are available in the NCS CASCADE among other popular colours for the building sector.

Specifications:

Colours:	980 stripecoated standard NCS colours, produced and controlled by NCS Quality Centre according to NCS Quality Level 2. 7 of the colours are repeated
No. of pages:	210 pages
Quality:	Based on NCS Edition 2 Quality Management, in compliance with our ISO 9001 certificate
Mix/Matching:	Target $\Delta E_{(CMC 1:1)} < 0.3$
Final production:	NCS Quality Management agreed target 70% $\Delta E_{(CMC 1:1)} < 0.6$, 20% $\Delta E_{(CMC 1:1)} < 1.0$, 10% $\Delta E_{(CMC 1:1)} < 1.5$ <i>Outcome 2004 production: 99.4% $\Delta E_{(CMC 1:1)} < 0.6$, 0.3% $\Delta E_{(CMC 1:1)} 0.6 - 1.0$</i>
Size:	Fan-deck in size 50 x 175 mm
Stripes:	4 or 5 colour stripes on each page
Stripe size:	22,4 x 50 mm or 34,6 x 50 mm
Gloss:	95% within 13-22 units 60°
Paper:	Zanders Profimago 200 gms
Print:	NCS colour notations printed on top of the colour stripes in 1 colour (1+0)
Covers:	Standard NCS CASCADE U-shaped cover in clear plastic (priplak) with underlying front page printed 4+0 and 0+1 for the reverse Customized covers can be arranged upon request
Text pages:	NCS CASCADE textpages in one language* included A set of 6 reference pages in the back of the fan deck with a table of contents
Hole:	Collected, drilled hole (on the right lower side) with metal screw
Weight:	0.475 kilo
Volume (HxWxL):	45 mm x 55 mm x 178 mm

*) A set of textpages consists of 6 pages, explaining the NCS-system. Languages available: English, French, German, Italian, Spanish, Flemish, Portuguese, Polish, Danish and Swedish.

More information?

Please contact the NCS Head Office (e-mail: info@ncscolor.com) or your local NCS Colour Centre, see the NCS homepage for details: www.ncscolor.com

NATURAL COLOR SYSTEM® - the international language of colour communication™